Team Charter

Members and Their Strengths and Weaknesses

Team Members

Xander Kollée
Alicia Danielsson
Elitsa Pavlova
Briahna Tila

Adeline Velanicha

	Strengths	Weaknesses
Xander	 Creative Open-minded Structuring Can use HTML and CSS Presenting Communicate Dedicated Flexible 	 Buzzy schedel outside of school More often sick cuz of condition Keeping track of progress Traveling for 2 hours with NS
Alicia	 Creative Collaborative Can use HTML and CSS Flexible Dedicated Hard-worker Reliable 	PerfectionistPublic speakingProcrastination
Elitsa	 Creative Open-minded Can use Adobe Photoshop and Illustrator Can use HTML and CSS Considerate of others opinions Confident 	 Can be assertive under stressful situations Usually late to university Indecisive

Briahna	 Creative Detail-oriented Proficient in HTML, CSS, and Figma Basic knowledge in Adobe Photoshop Knowledge in using Wix/Editor X Team Player 	 Tends to procrastinate Perfectionist Lack of public speaking confidence Indecisive
Adeline	 Open-minded Calm and Composed Able to use Adobe Illustrator Honest and Straightforward Willing to learn something new Curious person 	 Easily overwhelmed Procrastinate if get stressed Brain sometimes doesn't work Sleepyhead

Core Values

Shared values are the following:

- a. Clear and open communication
 - Everyone should be able to:
 - i. Speak and understand what the other is talking about (i.e., progress of your tasks) and ask further questions if it is still not clear.
 - ii. Talk about problems or (un)predictable occurrences (suddenly sick, appointments, etc.) which could delay the progress of the project.
- b. Focus on goals and results
 - i. Goals and results are based on clearly defined tasks to reach the goals.
- c. Consistency
 - i. A project will be supported by a roadmap with said clearly defined tasks and (main and side) goals.
- d. Redundancy
 - i. Everyone is up to date about the progress of the work of other team members and have access to it for demonstration if one is unavailable.

Group Norms

For communicating:

WhatsApp

For checking progress on tasks:

o Microsoft Planner

For document management:

Microsoft Teams

Every school day, team members will showcase the progress of their tasks and update their teammates.

!!! We expect everyone to be present **everyday** except Friday.

Roles

For this project:

Alicia

• General Student Researcher

Elitsa:

Software Researcher

Briahna:

• Software Researcher

Adeline:

• General Student Researcher

Metrics of Success

Success will be based on finished tasks. This will be defined on the following criteria:

The goal has been completed:

- On time (before the hard deadline)
- Delivered a product
- Satisfied the given (minimum) requirements of the assignment
- Feedback from the teacher is positive and requirements are satisfied

Standards of Quality

To achieving base-line quality (satisfying the minimum requirements)

- 1. The task should be completed before the soft deadline, so any risen problems can be handled before the 'hard' one.
 - Soft deadline = chosen date by the team which the task should be done before the hard deadline
 - Hard deadline = actual date which the assignment / product must be completed or submitted.
- 2. Documentation should be brief and understandable.